Ys

The Ark of Napishtim

INSTRUCTION MANUAL

TEEN
CONTENT RATED BY ESRB

KONAMI

WARNING: READ BEFORE USING YOUR PLAYSTATION®2 COMPUTER ENTERTAINMENT SYSTEM.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation 2 console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game — dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions — IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

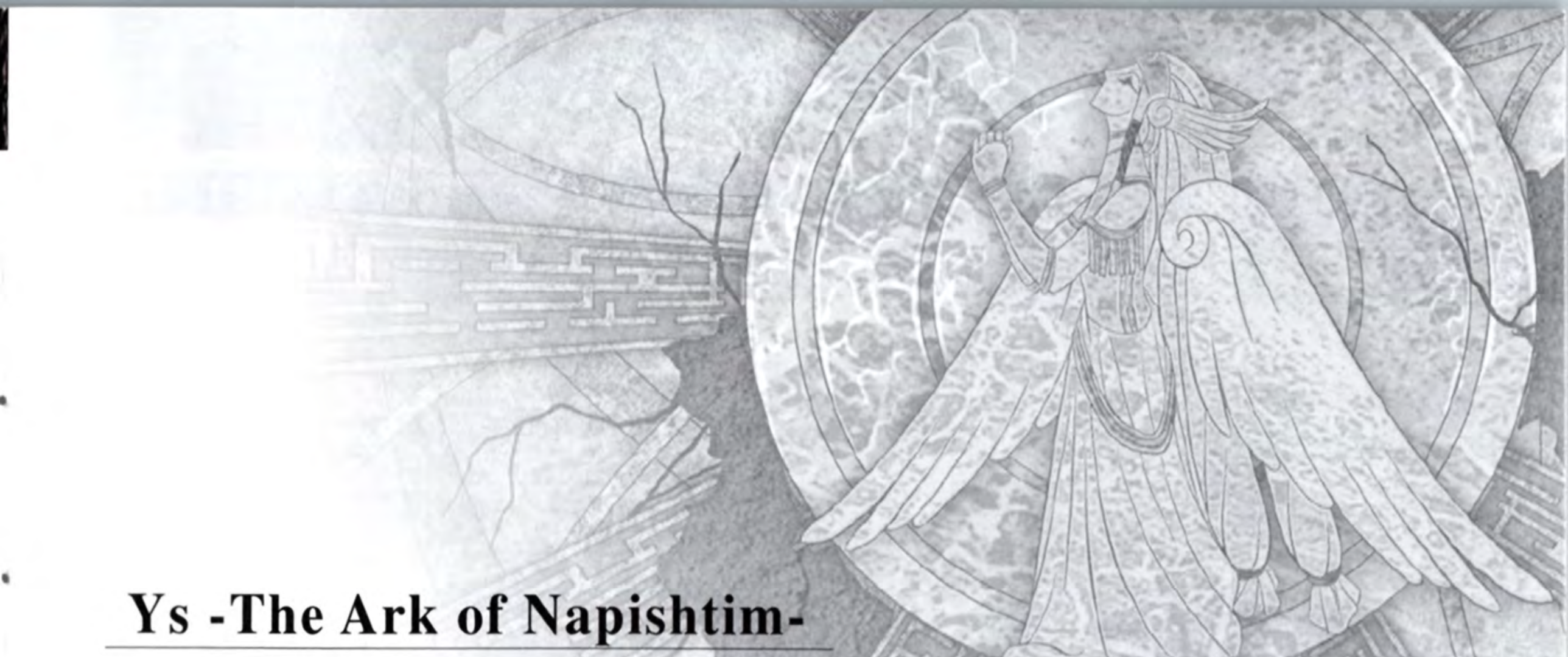
Do not connect your PlayStation 2 console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

USE OF UNAUTHORIZED PRODUCT:

The use of software or peripherals not authorized by Sony Computer Entertainment America may damage your console and/or invalidate your warranty. Only official or licensed peripherals should be used in the controller ports or memory card slots.

HANDLING YOUR PLAYSTATION 2 FORMAT DISC:

- This disc is intended for use only with PlayStation 2 consoles with the NTSC U/C designation.
- Do not bend it, crush it or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional rest break during extended play.
- Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.



Ys -The Ark of Napishtim-

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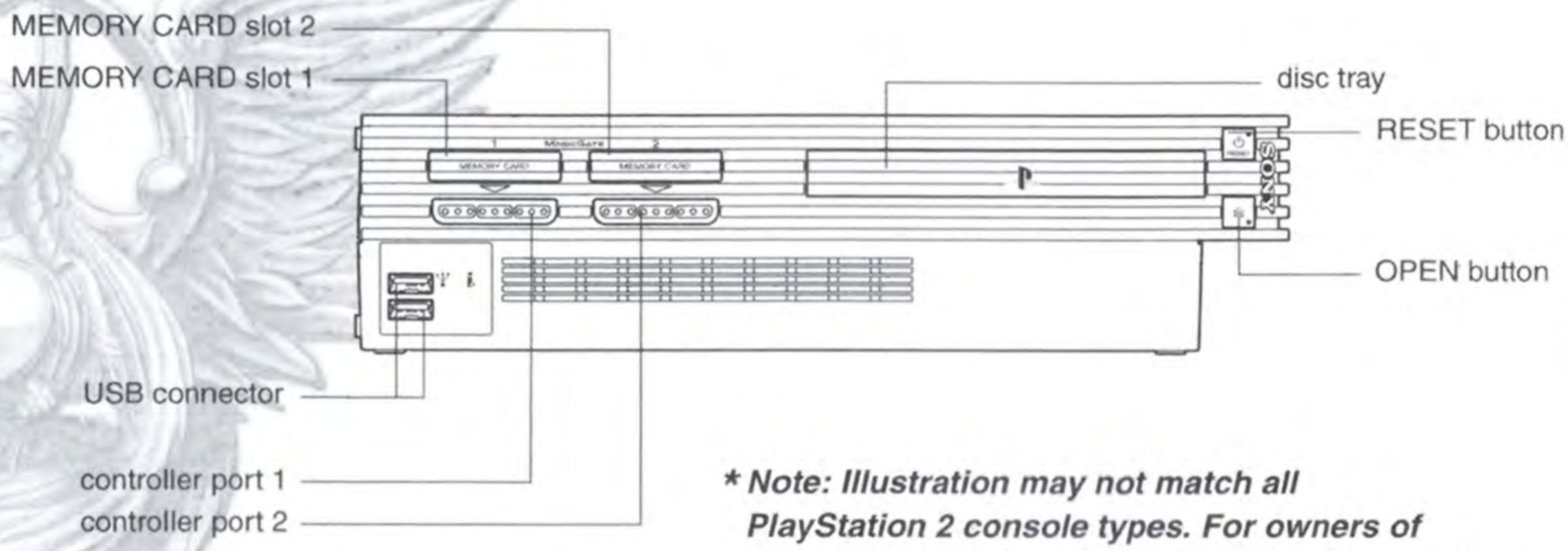
Ys

THE ARK OF NAPISHTIM

GETTING STARTED



Note: Illustration may not match all PlayStation 2 console types. For owners of SCPH-70000 series PlayStation 2 systems, refer to the setup instructions supplied with your system.

Set up your PlayStation®2 computer entertainment system according to the instructions in its Instruction Manual. Make sure the MAIN POWER switch (located on the back of the console) is turned ON. Press the RESET button. When the power indicator lights up, press the OPEN button and the display will open. Place the ***Ys: The Ark of Napishtim*** disc on the disc tray with the label side facing up. Press the OPEN button again and the disc tray will close. Attach game controllers and other peripherals, as appropriate. Follow on-screen instructions and refer to this manual for information on using the software.

Memory Card (8MB)(for PlayStation®2)

To save game settings and progress, insert a memory card (8MB) (for PlayStation®2) into MEMORY CARD slot 1 of your PlayStation®2 system. You can load saved game data from the same memory card (8MB) (for PlayStation®2) or any memory card (8MB)(for PlayStation®2) containing previously saved games.

CONTROLS

DUALSHOCK®2 analog controller configuration

Connect the DUALSHOCK®2 analog controller to controller port 1. You can change the button configuration and turn the controller's vibration ON/OFF in the OPTION menu. [**Option** – P. 16]

Red-haired Adventurer
Adol Christin

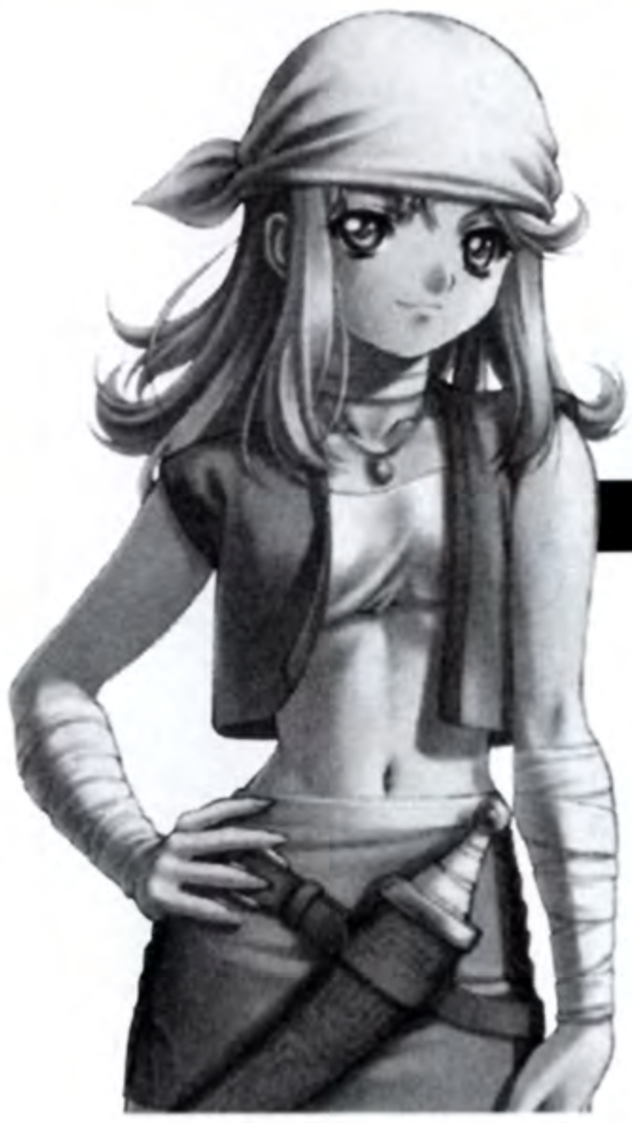
He is a young adventurer often known as "Adol the Red." He was traveling with his friend Dogi, when he ends up on a pirate ship and heads to the Great Vortex of Canaan found at the edge of the great ocean.

Rehdan Priestess
Olha

A Rehdan girl with long ears, and an animal-like furry tail. She nursed to health Adol, who had been swallowed by the Great Vortex and washed ashore. She is a priestess with white skin and has the responsibility of guiding her tribe.

Olha's younger sister
Isha

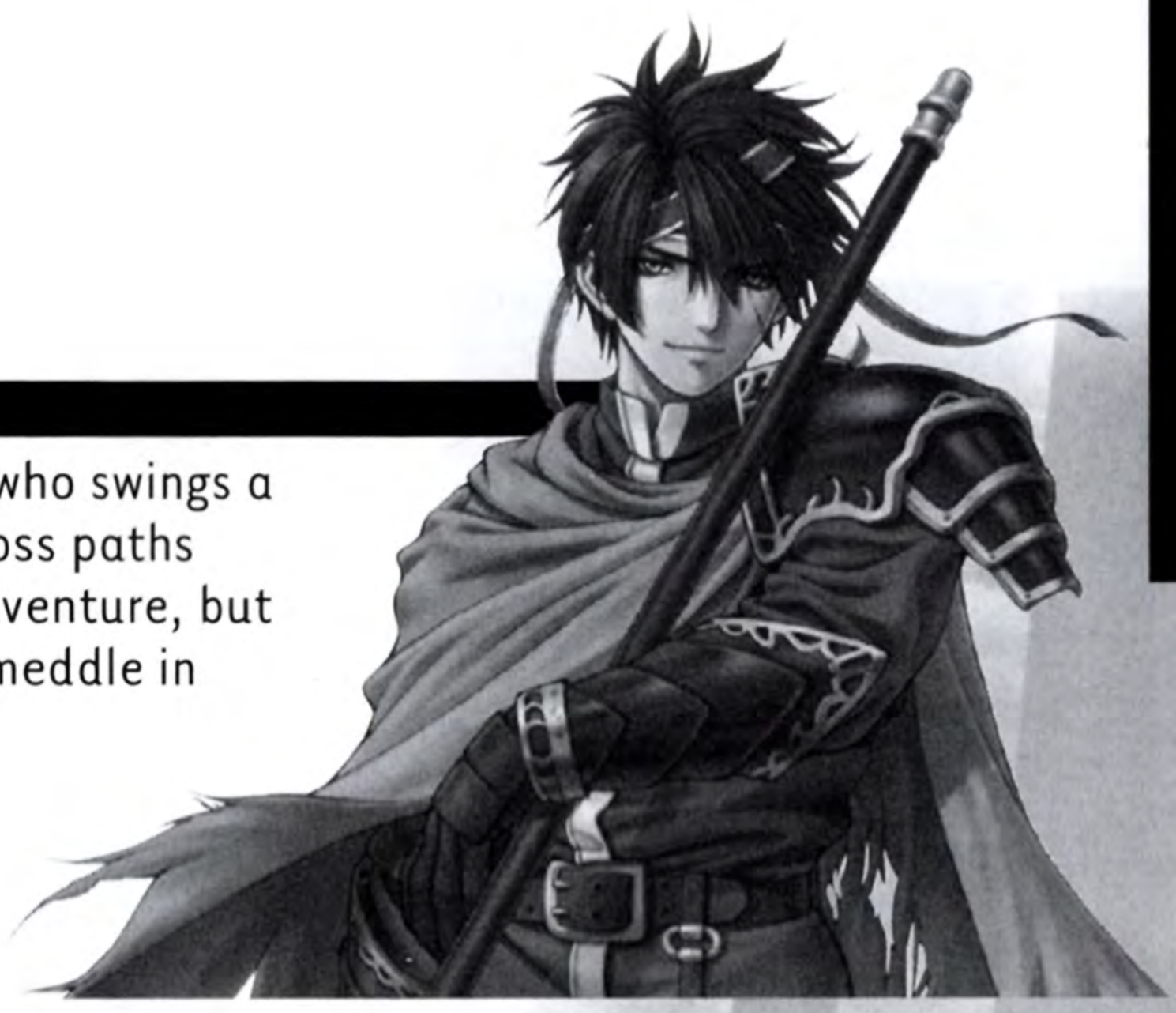
This Rehdan girl is Olha's younger sister and has white skin, also. For some reason when Adol washes ashore, she is afraid of Adol and runs away when he gets close. She is extraordinary but shy. However, she will display great courage when necessary.



Pirate Ladoc's daughter

Terra

She was a member of a bandit gang when Adol first met her 3 years ago in Xandria. She told him "Wait for me, since I'll grow up to be a beautiful woman!" and true to her words, she matured to a desirable lady. However, her personality has not changed much.



Brash Mercenary

Geis

He is a mercenary-like youth who swings a large halberd. He and Adol cross paths numerous times during the adventure, but he (Geis) warns Adol not to "meddle in other people's business."

Romun Commander

Ernst

This young officer is a Romun commander under Admiral Agares. He is very cool headed and possesses exceptional leadership skills. He surrounds the pirate ship Adol is on, the Tres Mares, and pursues them into the Great Vortex of Canaan.

Title Screen

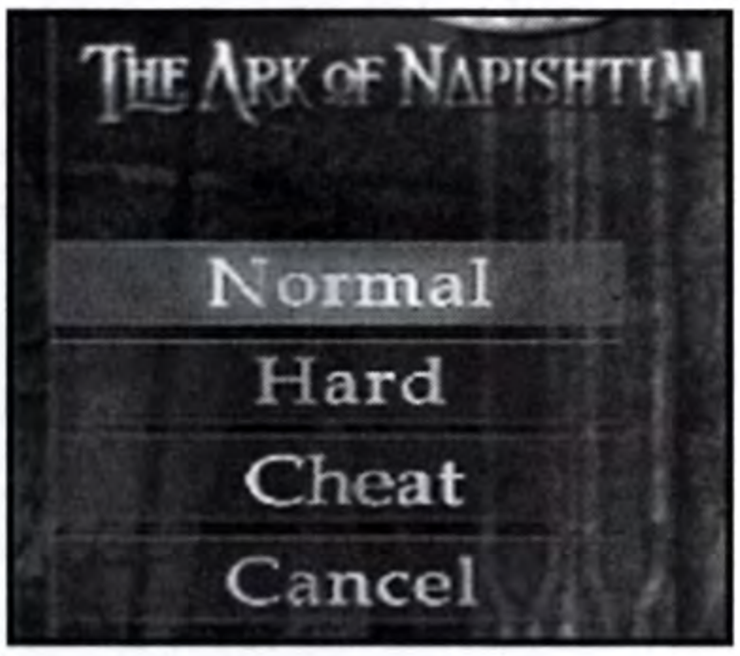
After the Konami logo, the opening movie will start.

Press the START button and the Title Screen will appear.

New Game

A new game will start. The New Game Select Screen will appear. On this screen you can choose the difficulty level and can enter the Cheat Room.

[**Cheat** – P. 17]



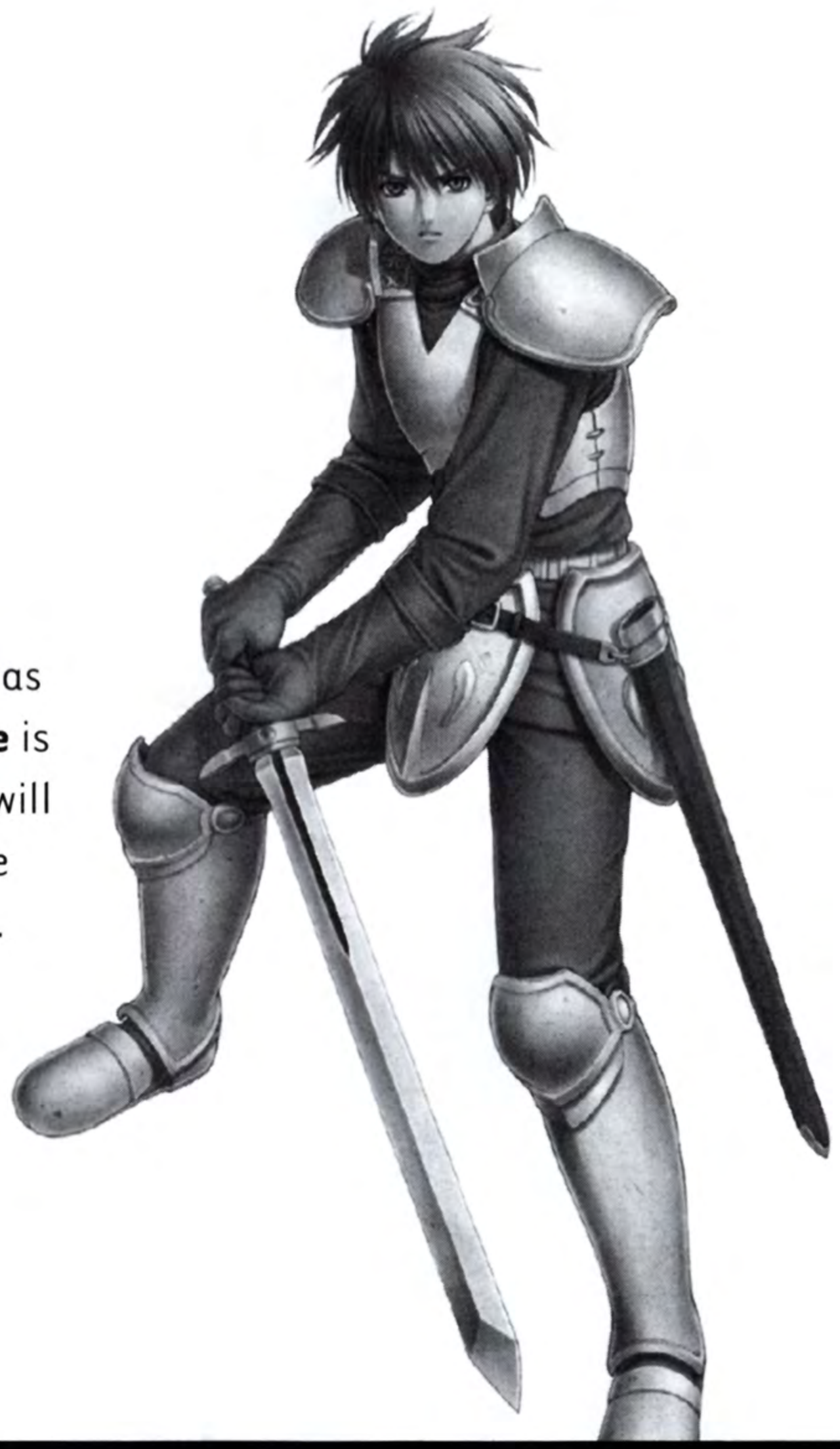
Load Game

This will resume a game that was previously saved. If **Load Game** is selected, a list of saved data will be displayed. Please select the data you would like to resume.

Option

Change various settings.

[**Option** – P. 16]



■ Moving Adol • • • directional buttons and left analog stick

Move with the directional buttons or left analog stick. You can walk by holding the L2 button while moving with the directional buttons or left analog stick.

■ Jump • • • ⊗ button

You can jump over small bumps and gaps. Also, you can jump greater distances by performing a dash jump.

● Dash Jump • • • Dash Slash + Jump

Perform the Dash Slash special attack and immediately press the Jump button. [**Special Attacks** – P. 11]

▲Jump

▲Dash Jump

■ Attack • • • ■ button

Attack an enemy by swinging a sword. Press the ■ button repeatedly to do 3 continuous attacks. Press in conjunction with the jump, directional buttons, or left analog stick to perform special attacks. [**Special Attacks** – P. 11]

■ Talk • • • ● button

Stand next to a character you wish to talk to and press the ● button.

During a conversation, when the blue "0" mark appears in the text box, advance the text by pressing the ● button or the ✕ button.

Advance Text Indicator

■ Examine • • • ● button

Press the ● button in front of switches, doors, treasure chests and devices to examine or activate them. You can examine suspicious areas in the same way.

▲ Examining Suspicious Areas

▲ Opening Treasure Chests

■ Open the Camp Menu • • • START button

This will open the screen used for equipping, using tool items, and loading data. You will not be able to open the Menu screen during battles against boss monsters. (It will pause the game instead.)
[**Camp Menu** – P. 14]

Once you have obtained any new equipment, don't forget to Equip them in the Camp Menu.

■ Use Tool • • • △ button

You can use a selected Tool by pressing the △ button. Tools can also be used by going to the [Use] section of the Camp Menu and selecting them. You will not be able to enter the Camp Menu while fighting bosses, so using previously equipped Tools is the only way to use tools during these battles.

▲ The Equipped Tool appears at the bottom-right side of the screen.

If your HP is full and you do not have any abnormal effects, you will not be able to use a recovery item. If you have 9 of an item in stock, you will not be able to obtain any more.

■ Use an Event Item • • • ▣ button

Event items make certain events occur in the game. There are various types of event items and ways to activate them. See the below list for details.

★ Items that have an effect by just having them.

★ Items that you use by pressing the ▣ button at a special place.

★ Items that you use by selecting it in the [Use] screen.

Once you have obtained new event items, try going to places you couldn't reach before or using them in suspicious places.

■ Recover HP or Clear an Abnormal Effect

You can recover your HP or clear an abnormal effect by using a recovery item or can automatically recover all your HP and clear abnormal effects by entering the aura of a Spirit Monument.

Poison
Your HP will slowly decrease. It will not decrease it to 0.

Slow
Your movement will be hindered and your jump strength will decrease.

Confuse
You will move backwards from the direction you entered.

Curse
Attack and Defense strength will decrease. This will not pass with time.

■ Save • • • Face a Spirit Monument and press the ▣ button

The green stone monuments you see around the Canaan Islands are **Spirit Monuments.** Examine the Spirit Monument and a Save Screen will appear.

You cannot save in any places other than at a Spirit Monument.

Highlight the slot you would like to save your game at and press the ▣ or ⊗ button. If you choose a slot that already contains saved data, you will get a confirmation message before overwriting the data. If you would like to delete the previously saved data, select the green **Delete** icon.

If Adol's HP reaches 0, the game is over. If you choose Continue, you will continue at the last point you touched a Spirit Monument or at the beginning of a current Boss battle.

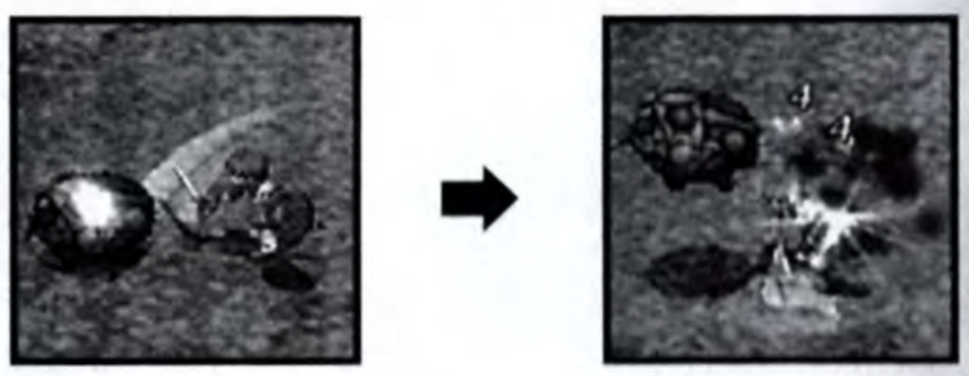
SPECIAL ATTACKS

Attacking in conjunction with the directional buttons or jumping will allow you to perform various intricate actions.

[Upward Thrust] • • • Jump → Attack (*While rising on a jump)
You will jump and attack overhead. This is stronger than a regular attack and is especially effective against flying enemies.

[Downward Thrust] • • • Jump → Attack (*While coming down from a jump)
You will attack the ground after a jump. This is especially effective in getting multiple hits, against slow moving enemies, and enemies that crowd.

[Dash Slash] • • • Directional buttons → Neutral (Release the directional buttons) + Attack
You will dash and attack.The key to performing this attack is to work on your timing and properly release the directional buttons to neutral, then attack. If this attack hits its mark, some enemies will be knocked upward. The amount of time they are in the air will be brief, but you can get an easy hit during this time.



[Dash Jump] • • • Dash Slash + Jump
You will jump further than with a regular jump.
If you make good use of this action, you will be able to reach places you normally could not.

[Critical] • • • Attack
This is a strong attack that occurs occasionally.
You can do almost twice the damage of a regular attack.
This occurrence will increase with luck.

During the course of your adventure, you will acquire **Emelas Swords.** As these swords are strengthened, you will be able to use **Sword Skills** and **Sword Magic.** Utilizing and improving your Emelas Swords will be a major point in your adventure.

■ How to Strengthen your Sword

Emelas Swords are strengthened at the **Emelas Studio,** however you will need a fixed amount of **Emel** to do this. Emel can be acquired from monsters.

■ Emelas Studio

Emelas Swords are strengthened at the **Emelas Studio.**
Talk to the storekeeper at the studio and select **Improve sword** and the screen shown below will appear.

● Strengthening a sword
Select the sword you would like to improve and press the □ or ⊗ button.
A confirmation message will appear and select **Yes** if this is correct.
The sword will be improved and the result will be displayed.

■ How to use the Emelas Swords

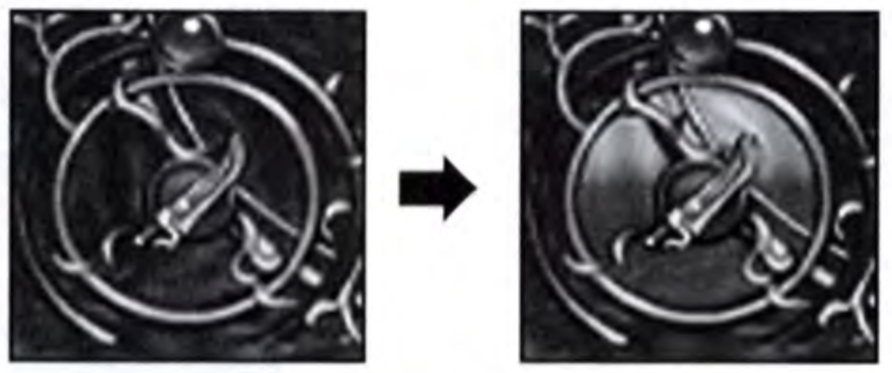
● Switch Swords • • • L1 button, R1 button

If you have multiple Emelas Swords you can switch between them directly in-game by pressing the L1 button or R1 button.

● Sword Magic • • • ◉ button

Once a sword has reached a particular level, you will be able to use its Sword Magic. Use this magic by pressing the ◉ button, and its effect will differ per sword.

Sword Magic can only be used if the Magic gauge is full. This gauge will fill as you attack enemies and take damage.



● Sword Skills • • • ▣ button (Controls depend on the sword)

Once a sword has reached a particular level, you will be able to use its "Sword Skill". These add quite a bit more effects to the basic attack, and will differ per sword.

[Wind Sword Skill] • • • ▣ button with a fixed timing

After the normal 3 attack combo, press the ▣ button with proper timing to do additional attacks. You can do 5 additional attacks. So in combination with the first 3 attacks, you can do up to 8 strikes in a row.

[Flame Sword Skill] • • • ▣ button hold

As you hold the ▣ button the attack power will increase. As you hold the button, a strong multi-hit flame will shoot out. This will do great damage against slow moving enemies.

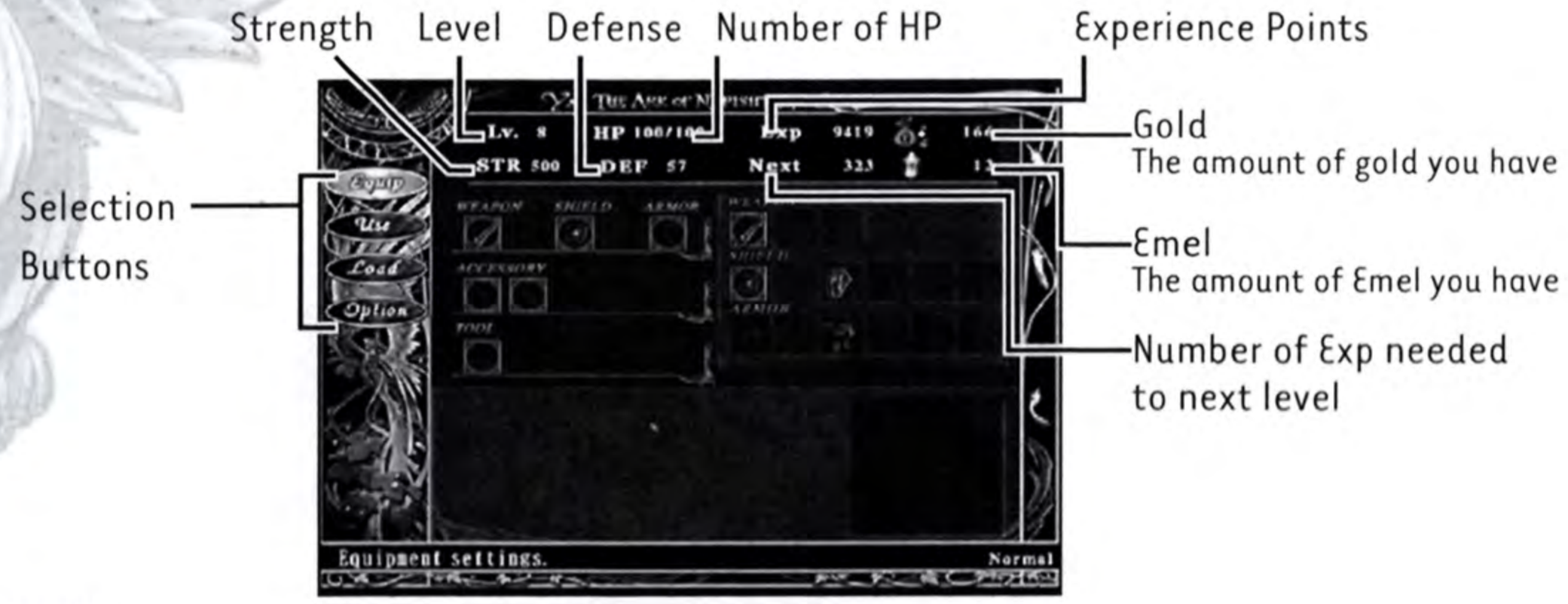
[Thunder Sword Skill] • • • ▣ button press consecutively

By repeatedly pressing the ▣ button you will perform a thrusting attack and penetrate through the enemy. Just attacking will invoke this attack, so this is a very easy technique to perform.

Pressing the START button will make the Camp Menu appear.

Choose a function from the **Selection buttons** on the left and press the □ or ✕ button to open a corresponding screen.

Press the ○ button to return to the previous screen.



■ EQUIP

Equip weapons, armor, accessories, and tools.

Select the item you would like to change and press the □ or ✕ button and a list of corresponding items will appear.

Select the item you would like to equip and press the attack/confirm button to equip.

● Accessory Holder

This is where you equip accessories. If you find an "Accessory Holder" during your quest, the number of accessories you can equip will increase. You can increase the number of accessory equipment slots to a maximum of 5.

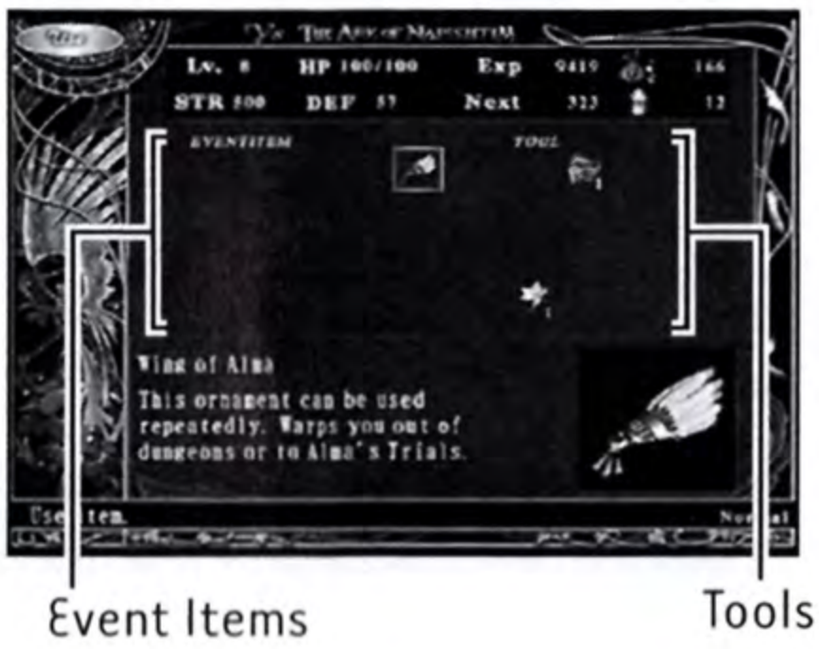
● Tool Holder

You can equip just one consumable item (tool). An item equipped here can be used directly in-game by pressing the △ button.

■ USE

Select an item and press the ■ or ✕ button to use it.
There are two types of items, [Event Items] and [Tools].

● EVENT ITEM
These are valuable treasures. You cannot set these to your **Tool Holder**. In addition to items that are used automatically, such as keys, there are items that must be selected from the [Use] screen, such as the map.



● TOOL
You can set consumable items to the **Tool Holder**.
You can have up to 9 of each tool in stock. You will not be able to open the Menu screen during battles against boss monsters. You should set a recovery item in your Tool Holder beforehand.

If you have 9 of an item in stock, you will not be able to obtain any more of that item. If your HP is full and you do not have any abnormal effects, you will not be able to use a recovery item.

■ LOAD

You will continue from a previously saved data. Select the saved data you would like to continue from and press the ■ or ✕ button. Press the left or right directional buttons to switch pages.

When a game is saved with a cheat enabled, it will appear in red in the Load Screen. This signifies that the data has a cheat enabled within it. [**Cheat** – P. 17]

Select the setting you would like to set and press the ▢ or ⊗ button. If the setting contains a slide bar, adjust the bar left or right using the directional button, and press ▢ or ⊗ button again.

BGM Volume

Adjust Background Music Volume

SFX volume

Adjust Sound Effect Volume

Voice Volume

Adjust Voice Volume

Vibration

Set Vibration On/Off

Sound Output

Change the sound settings between Mono, Stereo or Dolby Pro Logic II

Button Configuration

Change Button setting of Controller

● How to set your Key Configuration

Select the action you want to change with the directional buttons, and press the button you would like to assign the action to. If the newly assigned button was set to another action, the buttons/actions will switch with each other. To return to all settings to default, select **Restore Defaults** and press the ▢ or ⊗ button.

Control Descriptions

Explain basic controls and how to execute a special attack in the game

Back to Main Menu

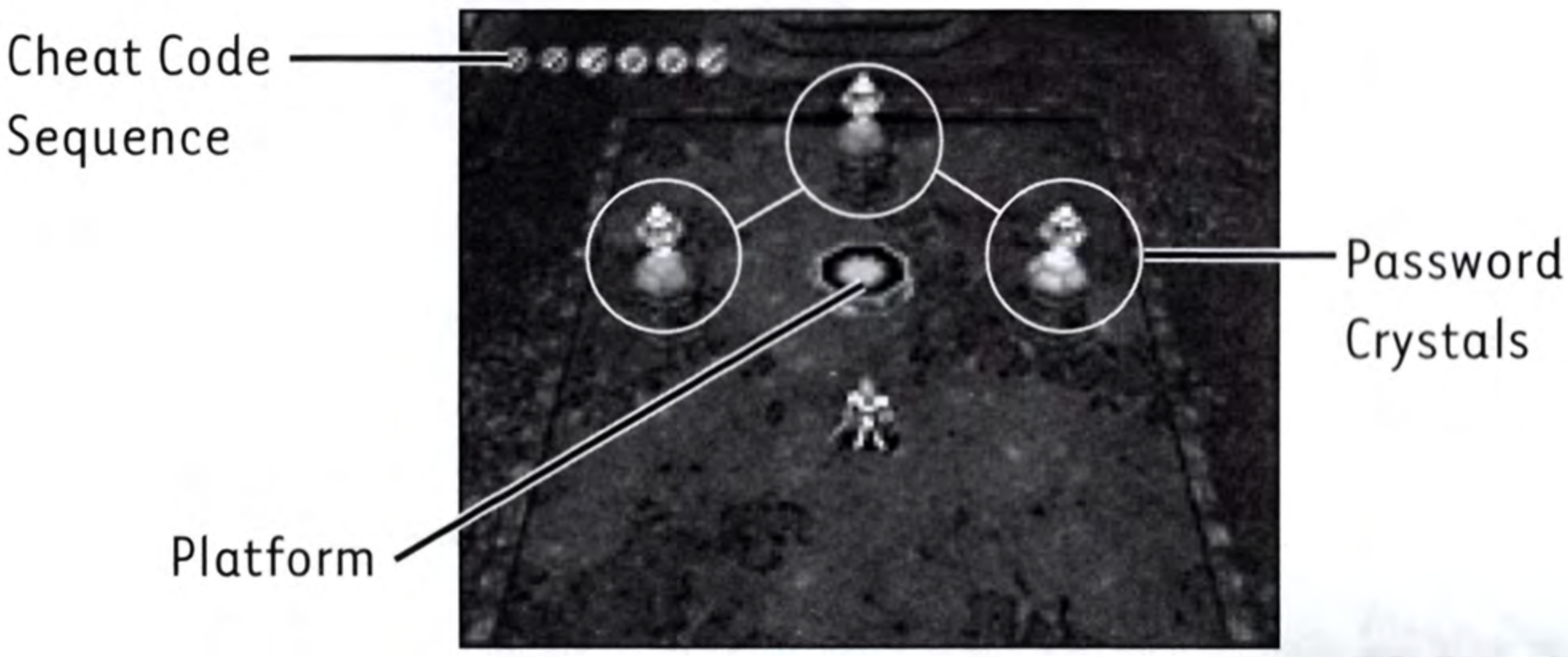
Return to Title Screen

For Dolby® Pro Logic® II Decoding:
This game is presented in Dolby Pro Logic II. Connect your game console to a sound system with Dolby Pro Logic, Dolby Pro Logic II, or Dolby Pro Logic IIx decoding to experience the excitement of surround sound. You may also need to select "Dolby Pro Logic II" from the audio options menu of the game.

CHEAT

Various cheats can be enabled when beginning a new game by selecting **Cheat** from the New Game Select Screen. [**New Game** – P. 6]

When you select **Cheat**, the Cheat Room will appear and you can input secret code combinations using the crystals in the room.



Input the cheat code sequence by hitting the crystals with your sword. The sequence you have entered shows up in the top-left corner of the screen. In order to complete the sequence, you must perform a **Downward thrust** attack on the platform in the middle of the room. If you successfully enter a cheat sequence, you will hear a musical chime.

The Cheat Code will change depending on the order you hit the crystals and how many times you have hit them, and may affect the audio visuals and gameplay of the game.

■ Selling and Purchasing items

Talk to a merchant or clerk, and choose **Shop** to enter the Shopping screen to purchase or sell items.

● Buy Items

Select **Buy** in the store menu.

Select the item you would like to buy in the product list, and press the □ or ⊗ button. After you see the confirmation message, select **Yes**.

Currently obtained equipment and Event Items as well as tool items you have 9 of already will be [Sold Out].

● Sell Items

Select **Sell** in the store menu.

Select the item you would like to sell in the Tool list, and press the □ or ⊗ button. You will see Sell Price in the middle of the screen, and select **Yes** in the confirmation message if you would like to sell it.

- **Talk to various people**
  If you don't know what to do next, first try to talk to various people. You may find a hint on what to do next. Also, you may get different information from somebody you have talked to once already.

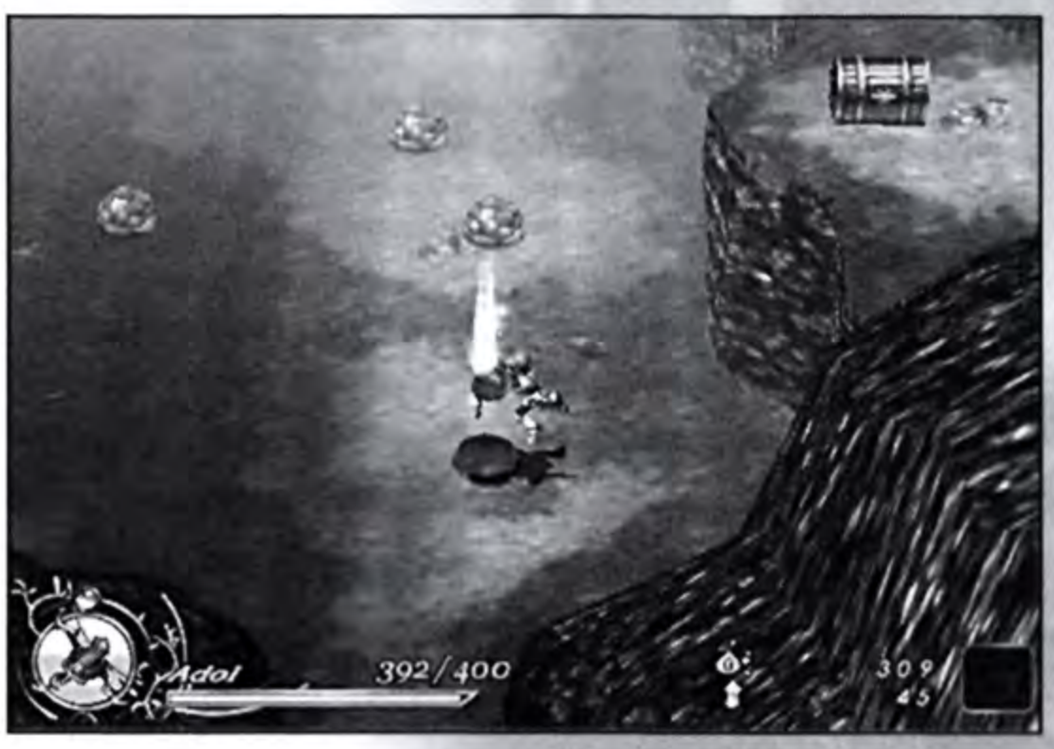
- **Check out suspicious places**
  If you find something suspicious, press the ■ button. You may activate a device which will allow you to move further, or you may make a new discovery.

- **Increase your luck with Accessories**
  Equipping some Accessories may enable you to increase Adol's luck. The higher his luck, the more often you will get a critical hit. Higher luck will also increase the percentage enemies drop items.

- **Strengthen your sword**
  If you cannot move forward because the enemies are too strong, remember to strengthen your sword, as well as increasing Adol's level. Strengthening your sword will increase its attack power, and the sword's ability & magic will be enhanced.

- **Don't forget to equip tools**
  Equipping tools such as recovery items onto your **Tool Holder** will enable you to use them in-game. Note that you cannot open the menu during a battle with a Boss Monster, so remember to set recovery items to your **Tool Holder** in advance.

- **Downward Thrust**
  If it hits the target, you will get consecutive hits and damage your enemy. When many enemies attack you at once, draw them as close as possible and thrust downward when they get crowded in one area. You can defeat a great number of enemies at once.



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If you experience technical problems with your game, please call our Warranty Services number at (650) 654-5687.

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TEEN

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Mild Language
Suggestive Themes
Use of Alcohol
Violence

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